Creating a Civilization

Today you will be creating a civilization from the ground up. Everything is up for grabs. The following steps are the basic necessities you will need to help get you going. Use your imagination to create the most productive and prosperous civilization possible. The **ONLY** restriction is that your civilization must be time appropriate and you must create a visual of some kind to present.

Location

- Nomadic
- Settlement
 - construction

Population:

- Males?
- Females?
- Children?

Economy

- Source of Trade
- Source of Wealth

Food Source

- Food Supply
- Farming
- Hunter/Gatherer

Laws

- Set of social norms(Rules/Guidelines)
- Punishments
 - Examples (stoning, exile, burned alive)
- Jury- Who decides

History

- Lasting Impression
 - Oral History
 - Written History
- From who?

- Lineage/Background
- Survive/Thrive/Expire

Culture

- Religion/Beliefs
- Cultural diffusion (social interactions)

Social

- Social Structure
 - Hierarchy
 - Social Classes
 - Monarchy
- Occupations
- System of Social Identity

Technology

- Tools
- Advancements